VI Semester B.C.A. Examination, May 2016 (Y2K8 Scheme) (F + R) Computer Science BCA - 602 - SYSTEM PROGRAMMING (100 marks - 2013-14 and Onwards 90 marks - Prior to 2013-14

Time: 3 Hours Max. Marks: 90/100

Instructions: 1) Answer all questions.

2) Section D is applicable for students from 2013-14 & Onwards.

SECTION - A

I. Answer any 10 questions. Each question carries two marks.

(10×2=20)

- 1) List components of a system software.
- 2) Differentiate between processor and I/O channel.
- 3) Explain PSW.
- 4) Explain the advantages of using a base register.
- 5) What is LTORG?
- 6) List all the variable tables and fixed tables used by an assembler.
- 7) What is ALA? Explain its format.
- 8) Define AIF and AGO.
- 9) List the functions of a loader.
- 10) Mention the four types of cards used in a direct linking loader.
- 11) What is intermediate form?
- 12) List the three tasks of lexical phase.

SECTION - B

| ļ | I. Answer any five questions. Each question carries five marks. | (5×5=25) |
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| | 13) Explain different data formats used in IBM 360 with an example. | |
| | 14) Explain Long-way-no-looping. | |
| | 15) Draw an overview flowchart for Pass I of an assembler. | |
| | 16) Explain radix sort with a suitable example. | |
| | 17) Explain macro definition with arguments with an example. | |
| | 18) Explain compile-and-go loader with a diagram. | |
| | 19) Explain the databases used in lexical analysis phase of a compiler. | |
| | 20) Explain machine dependent optimisation. | |
| | SECTION C | |

SECTION - C

| (3×15=45) | III. Answer any three questions. Each question carries fifteen marks. |
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| 8 | 21) a) Draw the general machine structure of IBM 360 and explain. |
| 7 | b) Explain various instruction formats used in IBM 360. |
| 8 | 22) a) Draw the detailed Pass 2 flowchart of an assembler. |
| 7 | b) Explain databases used by Pass I and Pass II of an assembler. |
| ion 7 | a) Explain the terms macro definition, macro call and macro expans with an example. |
| 8 | b) Explain with a flowchart pass 2 of a macroprocessor. |

| 7 | 24) a) Explain the design of an absolute loader. |
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| 8 | b) Explain the databases used by Pass I and Pass II of a direct linkin loader. |
| 10 | 25) a) Explain structure of a compiler with a diagram. |
| 5 | b) Explain syntax phase of a compiler. |
| | SECTION - D |
| 1×10=10) | Answer any one question. Question carries ten marks. |
| | 26) a) Sort the following numbers using bubble sort technique: |
| 5 | 55, 53, 45, 48, 39. |
| , 5 | b) Explain any 5 pseudo ops. used in an assembly language program |
| 5 | 27) a) Explain dynamic loading. |
| . 5 | b) List the databases used by Pass I and Pass II of a macroprocessor |